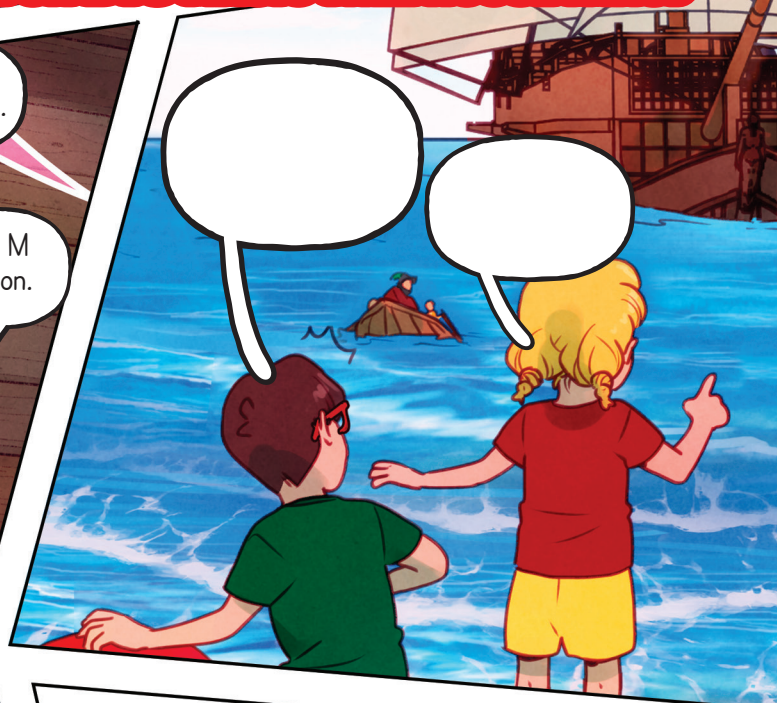


FALL 2022 • TWELFTH EDITION

MAGIC
TREE HOUSE
THE GRAPHIC NOVEL

INSIDE THE TREE HOUSE

A MINI MAGAZINE OF FUN FOR BIG MAGIC TREE HOUSE FANS! ®





VIEWS FROM THE TREE HOUSE

Mary Pope Osborne,
author of the
Magic Tree House®
series, answers **YOUR**
reader questions below!

What's new in the world of Magic Tree House®?

Mary: Well, I've been writing Magic Tree House® books for over thirty years now, and over that time, the series has evolved in so many different ways! The latest of which has been the addition of graphic novels based on some of the earliest books in the series! So far, these include *Dinosaurs Before Dark*, *The Knight at Dawn*, and *Mummies in the Morning*. Next is *Pirates Past Noon*!

If you could go on the adventure in one of your books, which would you choose?

Mary: The one that I have such a wonderful feeling about is *Stage Fright on a Summer Night*, when Jack and Annie go to Elizabethan England to the Globe Theater to meet William Shakespeare. I have a very fond place for it in my heart!

What is your biggest piece of advice for Magic Tree House® fans who are aspiring writers?

Mary: Write your story, then try to make it better by rewriting it. Rewrite, rewrite, rewrite. But don't think of rewriting as "hard work." Combining your language skills with your imagination can truly be an exciting adventure.

MAGIC TREE HOUSE® THE GRAPHIC NOVEL

How to Read a Graphic Novel



Start at the beginning.
Open the book. Get
excited. This will be fun.



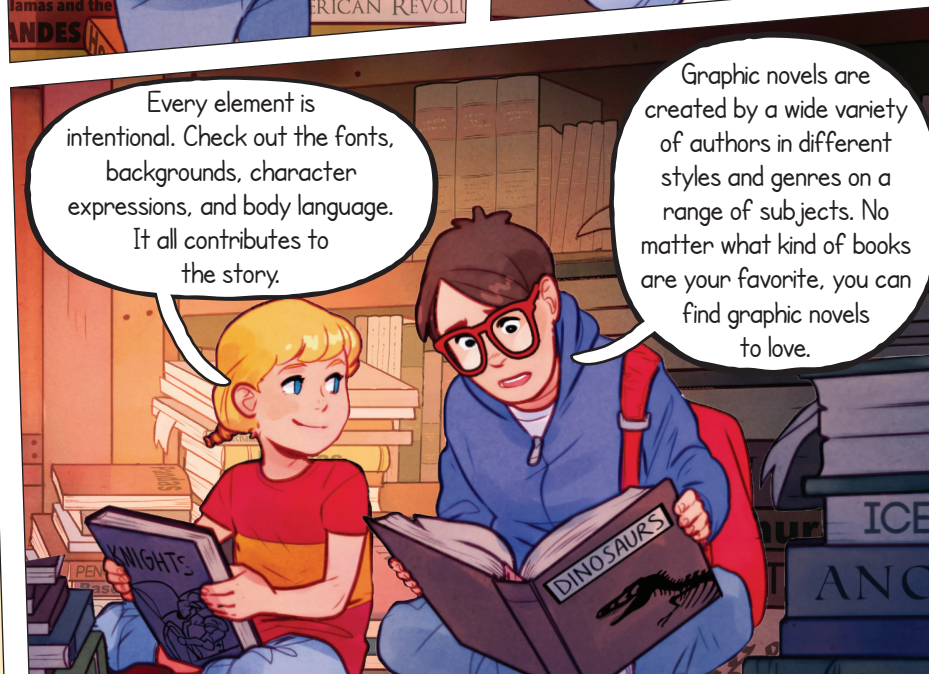
Read left to
right and top to
bottom. Start with
the first panel in
the top left corner
and read across
from there.



Take your
time. Graphic
novels have
fewer words on
a page than
prose novels –
resist the
temptation to
rush.



Words AND
art are important in
a graphic novel! Both
the art and the
dialogue have a part
to play in the
story.



Every element is
intentional. Check out the fonts,
backgrounds, character
expressions, and body language.
It all contributes to
the story.

Graphic novels are
created by a wide variety
of authors in different
styles and genres on a
range of subjects. No
matter what kind of books
are your favorite, you can
find graphic novels
to love.



CREATE YOUR OWN PIRATE ADVENTURE!

The magic tree house has whisked Jack and Annie aboard a pirate ship! Using your brainstorm notes and your new pirate character, finish the cover of this magazine and draw your version of the story below!

MAGIC TREE HOUSE THE GRAPHIC NOVEL

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Magic Tree House
Graphic Novel Starter Set
978-0-593-64496-6



Scan to learn more!

DID YOU MISS THE LATEST
GRAPHIC NOVEL ADVENTURE?

MAGIC TREE HOUSE THE GRAPHIC NOVEL

Join Jack and Annie on their adventures
in ancient Egypt, the Middle Ages, and
the land of the dinosaurs!



Scan to learn more!

ATTENTION, EDUCATORS!



Check out the free downloadable Magic Tree House® resources available through Mary's own **Classroom Adventures Program** created for teachers like you who have inspired Mary for 30 years with your dedication and creative use of Magic Tree House® books.

Mary's program is a **Gift of Time** to teachers striving to find creative ways to inspire their students and still meet curriculum standards.

Free downloadable resources include:

- A **Curriculum Key** that classifies every Magic Tree House® book in the series by subject and curriculum standards
- **Reading Level Guide** for all Magic Tree House® books and Fact Trackers
- **Comprehensive Lesson Plans** for every Magic Tree House® book and Fact Tracker.

Visit MTHClassroomAdventures.org for more information!

Follow Mary on Twitter and Instagram:



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MTHClassroomAdventures.org/mth-stage